PROTAGONIST

An airship pilot, who is very charismatic.

SECONDARY CHARACTER

A space marine, who tends to get tongue-tied.

PLOT

It's an apocalyptic story about the dangers of modernization. It kicks off on a distant star with the first contact with aliens.

(Note that: someone in the story is always in the wrong place at the wrong time.)

And there's a twist! The villain escapes at the end of the story.